



**MONDAY**

**INFO**

## **What is Randal's Monday?**

Randal's Monday is a graphic adventure game under development, created by two enthusiastic fans of the genre. It is a time-space odyssey but told in a 100% funny perspective.

The most important goal we want to achieve with this story is to make the player laugh, as much as possible. To that end, we offer an attractive graphic level that we hope is up to scratch. The game is full of nods to popular culture, especially from videogames from all eras, but also from those classic movies, TVseries and merchandise we all remember with nostalgia.

## **Who are we?**

Nexus Game Studios is born with a very clear purpose. To make Randal's Monday a reality ensuring a maximum quality.

Our team is rather small, but it is formed by true fanatics of subculture in general and video games in particular. After more than 4 years of hard working, the project has been financed, and it is officially in development. We are giving our best so Randal's Monday will be up to everybody's expectations.

We hope that the game will transport you back to that golden era where graphic adventure games were on top of the pyramid.

## **Why a graphic adventure?**

Because we love them. If we had to choose our three favorite video games of all times, probably all of them would be graphic adventure games.

It is no secret that it would be nearly impossible for us to design a videogame of a different genre. But it doesn't matter because our intention from the very first moment was to make a graphic adventure game. We are unconditional fans of this underrated genre. To sum up, as we grew up with those magnificent games, and taking in mind our previous experience in the designing field, we both decided it was time to start our own project.

## What do we bring to the genre?

First of all, a very funny, well-built story. A twisted but yet enjoyable plot that will reach everybody. Besides all that, we bring a fresh new look to the gaming experience. We offer a cartoonish graphic style in HD, with cinematic scenes and dynamic zooms at specific parts, contrary to nowadays similar games that usually feature out of style 3D graphics or 2D pixelart style. The importance of the graphic quality is indisputable for us.

Soon, we will provide an amazing and hysterical story in every aspect.

## What do we offer to players and the industry?

We offer a graphic adventure game with a cartoonish style full of reminiscences from the 80s and 90s, but with an up to date graphic level.

But we keep our feet on the ground, we do not intend to develop a million dollar blockbuster and hobnob, taking in mind the great minds that are already present on this sector. We are fully aware that our product is intended for the digital market at affordable prices, but that is precisely how we approached the project from the beginning. That doesn't mean we won't put all our efforts into offering the highest quality.

Some features about Randal's Monday

- More than 40 different locations, more than 30 characters and dozens of puzzles with different difficulty levels.
- Game length: It includes more than 15.000 lines of text, so it is a long game.
- Difficulty and hours of gameplay: What we want is to design a graphic adventure game with a similar difficulty level like those of the old school, but we also want the newcomers to stand a chance, so it will be more or less as long and as hard as "Monkey Island 3".
- Dubbing: It is confirmed that the game will be dubbed both in English and Spanish. It will be done by professional and well-known studios and actors.
- A playable demo will be available soon.
- The game is set to be released in summer 2014

# Synopsis

It all begins with a ring. A priceless ring... that only cost half of a grape gum, an engagement ring, a cursed ring...

Our story begins on a Sunday night at Matt and Sally's engagement party. Randal, our main character, a sociopathic young man, with some serious kleptomaniac issues, and a messed up concept of friendship, is enjoying a nice chat and several beers with his friends. As the night goes by, alcohol takes over their minds and the situation gets more and more absurd.

The next morning Randal wakes up in his room wearing the same clothes, a big headache and his friend's wallet in his pocket.

Problems start when Randal finds out that the engagement ring that Matt was going to give to his girlfriend is inside that wallet. Unfortunately for him, Randal is not known for returning the things that end up in his power, besides our hero is having some financial troubles so, soon he will consider the possibility of selling it. Of course, he wasn't expecting that that ring is priceless. It is so valuable that, when Matt finds out he's lost the ring, he commits suicide.

Few things can be done to face the ring's curse. But when that curse is going to turn your life into a living hell, something needs to be done.

Randal will be forced to relive what has proved to be the worst day of his life, over and over again. He will do everything on his hand to try and fix this situation, Even if that means going to jail or destroying mankind. He will have to deal with angry cops, common criminals, spoiled kids, hateful housewives, retired priests, incompetent clerks, and even some speaking skeletons.

Shots, kicks, blood, money, time loops and lots of angry people. Randal must get the ring and his life back before the universe collapses. Nobody says it's gonna be easy, but it's worth the shot.



If you don't want to miss anything about Randal's Monday don't forget to follow us on our social networks!

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